## KGSA UNLIMITED

KGSA Unlimited is a highly competitive KGSA division for experienced $8^{\text {th }}$ grade players. Players compete in weekly games while earning individual points toward championship prizes.

A UNIQUE OPPORTUNITY. Experienced players in $8^{\text {th }}$ grade have the unique opportunity to step up and stand out in the battle to be Champion.

SHORT SEASON. Five weeks of games - no weekends, no practices. Teams change weekly and every player has an opportunity to win.

REAL PRIZES. Players compete for both team and individual points to earn hundreds of dollars in weekly prizes and one grand prize for the final champion.

HOW WE SCORE. Based on the general format of Athletes Unlimited, players can earn point in the following categories: Win Points, Most Valuable Teammates, Standout Performances and Individual Stats.

1. WIN POINTS: Win points are all about team performance. They accumulate during both individual innings and overall game wins. Each inning is worth +10 points and overall games are worth +50 points. If an inning is tied, the points roll over to the subsequence inning.
2. GAME MVT: After each game, players will vote for 2 teammates from their team who they feel were great that game - specifically in the areas of leadership, attitude, and effort. These points will be added to the player's individual total. Points will be awarded as follows:
a. MVT 1: +60 points
b. MVT 2: +40 points
3. STANDOUT PERFORMANCES: After each game, head coaches will vote for 2 players who they feel had standout performances. Points will be awarded as follows:
a. SP 1: +60 points
b. SP 2: +40 points
4. INDIVIDUAL STATS:
a. Single: +10 points
b. Double: +20 points
c. Triple: +30 points
d. Home run: +40 points
e. Base on balls or HBP: +8 points
f. Sacrifice fly/bunt: +10 points
g. RBI: +5 points
h. Stolen base: +10 points
i. Caught stealing: -10 points
j. Strike out differential - Pitching: +10 points for +3 differential between $K$ and $B B / H B P$
k. Free-base differential - Pitching: -10 points for -3 differential between K and BB/HBP

During every game, players can earn points by performing as individuals and winning as a team. Every moment counts as players aim to climb the leaderboard to earn bonuses and become Champion.

## DETAILS.

## 1. Registration and tryouts:

a. KGSA Unlimited is for experienced $8^{\text {th }}$ grade players ( 14 U according to USA and Idaho Softball age divisions), and they should have at least one year of experience playing with a competitive club or at least 3 years of KGSA to try out for KGSA Unlimited.
b. Players will participate in the mandatory skills assessment where players will be evaluated on their proficiency in throwing, catching, batting, grounders, flyballs, footwork and glovework. Players must score a 3 or better overall assessment.
c. Petitions will not be considered for players outside of $8^{\text {th }}$ grade.
d. The minimum number of players for the KGSA Unlimited to run will be 20.
e. Registration fees will be equal to KGSA Varsity fees.
2. Uniforms:
a. Players will receive 2-4 uniform jerseys depending on the number of teams that will be formed each week (e.g., 30 registered players $=3$ teams $=3$ potential uniform tops).
b. Players will wear black softball pants standard colored belt and socks.
3. Scorekeepers and scoring:
a. 2-3 Division Scorekeepers will be identified and employed to score each game.
b. Games shall be scored according to USA Softball rules regarding scoring (Rule 11 - SCORING in the 2024 edition) including official definitions for base hits and sacrifices.
c. Scorekeepers will deliver scoresheets electronically to the Division Coordinator at the conclusion of each game to track points and update the leaderboard.
d. The leaderboard will be updated after each week and available on the website.

## 4. Team selection:

a. Coaches - One head coach per 10 players (minimum of 2 ) will be identified and will coach each game of the season.
b. Coaches and division leadership will create teams for each week of games. Every effort will be made to include two or more pitchers and catchers on each team so that players can play multiple positions.
c. Each team will consist of a minimum of 9 and a maximum of 11 players.
d. If a player is unavailable for a game, a pick-up player from the pool of players not playing that day will be randomly invited by the Division Coordinator until the team has enough players to play.

## 5. Schedule:

a. Players will participate in 1-2 games per week to be scheduled Mon-Thurs. Players are encouraged to continue practicing with club teams and will be available to participate in weekend tournaments.
b. Games will start the same week as other KGSA divisions and end the week of the KGSA Tournament.
c. Champion, Runner Up and $3^{\text {rd }}$ place winners will be recognized at the KGSA End of Season Tournament with the presentation of the Championship Trophy and Prizes.

## 6. Perks and prizes:

a. Champion - 2024 bat of choice up to $\$ 450$ (includes Louisville, DeMarini, Easton, Mizuno)
b. Runner up - New softball glove of choice from Dick's Sporting Goods up to \$300 (includes Rawlings, Mizuno, Wilson, Franklin and more!)
c. $\quad 3^{\text {rd }}$ place - Blast Softball Personal Swing Trainer (value of $\$ 150$ )
d. Weekly prizes - batting gloves, water bottles, and more!
e. Championship Trophy - each year the Champions name will be engraved on the Championship Trophy.
7. Rules: All games will be played according to USA Softball Rules with the following exceptions:
a. Teams will bat the entire lineup. Unlimited defensive substitutions are allowed.
b. No new inning shall start after 1 hour 40 minutes.
c. If the game is tied after 7 innings or the time limit has expired, international tie breaker shall be used according to USA Softball rules.

